



King Athelstan History Curriculum

	<u>Autumn</u>	<u>Spring</u>	<u>Summer</u>
EYFS	Click here to see EYFS curriculum and skills progression		
Year 1	<u>'Marvellous Me'</u> Linking recent birthdays to those of parents and grandparents. Comparing pictures, presents, clothes and cakes.	<u>'Time Travellers'</u> Introducing the link between the past and local area. Comparing buildings, shops and transport.	<u>'All Creatures Great and Small'</u> Introducing the link between the past and family holidays. Comparing pictures, objects and experience.
Year 2	<u>'Where do we belong?'</u> Chronology by way of ordering items. Comparing different iterations of the phone and linking with current. Build on Year 1 understanding of Kingston in the past.	<u>'Diary of a London Kid'</u> Introducing date significantly in the past by way of link to locality. Comparing Tudor Houses in Kingston with Tudor/Stuart period of 1666. Comparing items, accounts and dates. Introducing dates.	<u>'Brave Explorers'</u> Developing idea of chronology with dates. Linking with previous topic through accurate scaling. Comparing palace with houses of the time and current existing palace.
Year 3	<u>'Dawn of Mankind'</u> Developing idea of chronology by introducing dates farther back than recorded history. Developing accurate sense of scale. Introducing understanding of origin of humankind.	<u>'Wild at Heart'</u> Developing idea of civilisation by linking cradle of civilisation to Western African cultures, such as Benin.	<u>'Do Machines dream of Electric Sheep?'</u> Developing idea of civilisation by analysing history of technology and the innovations made in human history. Link to further historical ideas of using history to determine future.
Year 4	<u>'Revolting People of Planet Earth'</u> Developing idea of civilisation through link of Africa to first 'great' civilisation. Introducing concept of 'power' through building of great monuments, such as Pyramids.	<u>'Age of Empire'</u> Developing concepts of civilisation and power to another key historical civilisation. Introduce concept of 'Empire'. Link to Britain and locality; London's role within the Roman Empire. The effects of Roman rule on Britain we still see today.	<u>'Tales of the Bearly Believable'</u> Developing concept of civilisation with South American cultures. Develop concept of 'Empire' through invasion of Spanish. Link chronology with other empires or civilisations studied this year.
Year 5	<u>'The Great Invaders'</u> Introducing concept of invasion, power and the amalgamation of civilisations such as Anglo-	<u>'Clash of the Titans'</u> Revisiting civilisation with Ancient Greeks and	<u>'The Adventures of my Other Self'</u> Developing twin concepts of Empire and Civilisation through Victorian Study and by

	Saxon and Viking. Developing chronology with Kings.	introduce concept of 'Democracy'. Introducing 'Conflict' concept.	comparing to other studied civilisations. Link to locality (London) and revisit concept of Revolution (industrial).
Year 6	<u>'The Unexplained'</u> Developing idea of civilisation and empire through study of early Islamic period. Develop chronology by using dates of main innovations and constructions.	<u>'Into the Forest'</u> Developing idea of community, civilisation and Empire through immigration. How has immigration shaped this country? Link to locality. Revisiting concept from Year 5 Autumn. Analysing immigration against all areas of history taught in school.	<u>'Battles that have shaped our World'</u> Developing concept of 'Conflict'. Link to community and locality through study of Kingston accounts. Chronology to visit the key dates within war. WW2