



## Year 2 - Where Do We Belong? Autumn 2020



**As Language specialists we will** be reading a range of stories that explore the idea of *belonging*. Texts such as *Duncan's Tree House* by Amanda Vesey, *Cleversticks* by Bernard Ashley, *Katie in London* by James Mayhew, *Mog* by Judith Kerr and *Amazing Grace* by Mary Hoffman will help us explore the idea of home, happiness and identity. We will explore attitudes and feelings towards school by reading the poetry of Allan Ahlberg, as well as reading the chapter book *Cliffhanger*, written by local author Jacqueline Wilson. Carlo Collodi's 1882 classic *The Adventures of Pinocchio* will allow us to further understand the concept of belonging, as will the 1940 animated film *Pinocchio*, produced by Walt Disney. Pixar's *Inside Out* is another wonderful story that will help us explore this fascinating and important topic.

**As Geographers we will** identify the key physical features of Kingston and use aerial photographs and plans to recognise landmarks and basic human and physical features. We will devise our own simple maps and construct basic symbols in a key. The natural wonders of Richmond Park and the River Thames will be of particular interest.

**As Historians we will** be looking at how humans have communicated with each other throughout the ages. Communication is the key to understanding each other and making a better world, so what were the key inventions that helped us communicate better and what impact have they had on our global society? Just as our famous Kingston landmark 'Out of Order' may suggest; are some forms becoming obsolete and does the future hold for communication?

**As Scientists we will** learn about what makes something living or dead. Is a car alive because it moves? Outside, we will be looking at mini-beasts within the school grounds. We will decide why they have decided to live there and identify their predators. Magnifying glasses will be essential for investigating this micro-habitat. We will link this knowledge to learning about lifecycles.

**The Big Idea:** "Home is not a place...it's a feeling" says best-selling female author Cecelia Ahern. In this great topic we will think about what *home* means and investigate whether it is the place where we live or a state of mind. We will explore our local environment and discuss its importance in our lives and we will examine how we feel when we are in certain places or with certain people. We will learn about the wonderful landmarks and fascinating spaces within our community and investigate the interesting people that live in Kingston, such as writer Jacqueline Wilson and Spiderman Tom Holland. Join us, as we attempt to understand the idea of belonging and reflect on the places and people that make us feel warm inside.

**As Mathematicians we will** be exploring the numbers that seemingly always crop-up in our local area, including money. We will also be consolidating our addition and subtraction skills in order to successfully solve mathematical word problems. Our KIRF focus will be doubling and halving and number bonds to 20.

### Across the curriculum

**As Athletes we will** be practising our balance and movement skills in order to develop our gymnastics abilities. We will also be developing our football skills in order to improve our knowledge of team games.

**As Theologians we will** ask how we should care for others and the world. We will also consider why Christmas matters to Christians.

**As members of our community we will** investigate the unique qualities of our local community and explore what makes Kingston and London such special places.

**As Musicians we will** explore some of the musicians from the local area, such as David Swarbrick (folk violinist) and the The Duallers who used to busk in Kingston town centre. The children will also explore their singing voices, learning the difference between pulse and rhythm and how to pitch-match.

**As Artists we will** examine the photography of Eadweard Muybridge and try and replicate his unique style of photographic art.

**As Computer Programmers we will** begin to understand the fascinating world of algorithms.

**As Design Technologists we will** design our own versions of 'Out of Order' - the famous Kingston telephone boxes!

### Knowledge of the World

How does Kingston-upon-Thames compare to Kingston, Jamaica? What are the similarities and differences?

### The Arts and Sports

Have any sports stars ever come from Kingston? Has Kingston ever produced a sporting legend?

### Enquiry

What is the source of the Thames? Where does this world famous river actually start? We will use our researching skills to answer this interesting question.

### Ambition and Possibilities

What do you think Kingston will be like a 100 years from now? Will the Bantall Centre still be there? What major changes will have taken place?